

## BCYF DORCHESTER COMMUNITY CENTER

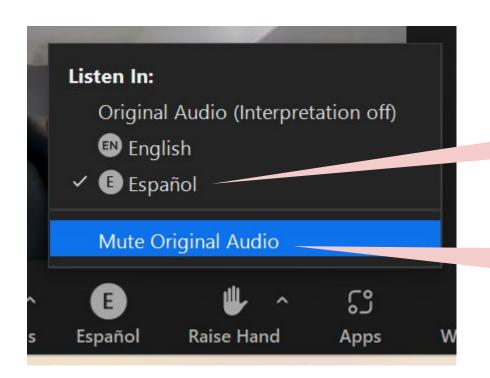
Community Meeting #2 December 13, 2023



#### **TRANSLATIONS**

Translations for this meeting are available live in the following languages:

Cape Verdean Creole (Kriolu) Spanish (Español) Vietnamese (Tiếng Việt) Haitian Creole (Kreyòl ayisyen)



Select the language you would like to hear the presentation in

Select mute original audio to only hear your selected language channel

### **AGENDA**

Community Meeting #2 December 13, 2023

- 1. Introductions
- 2. Schedule and Process
- 3. Building Program
- 4. Site Analysis
- 5. Next Steps
- 6. Q&A Discussion

This meeting will be recorded and posted on the project website:

Boston.gov/BCYF-Grove-Hall

#### **PROJECT TEAM**

#### City of Boston Project Team

Michelle Wu, Mayor Dion Irish, Chief of Operations José Massó, Chief of Human Services

#### **Public Facilities Department**

Kerrie Griffin, Director Evan Brinkman, Assistant Director of Design Patrick Mulvey-Welsh, Assistant Director Roberson Castor, Senior Project Manager Michael Soucy, Senior Review Architect

#### Utile Architecture and Planning

Brett Bentson, Principal Mimi Love, Principal, Interior Design Petra Jarolimova, Project Manager Andrew Ngure, Project Designer Alessandro Ricciardi, Project Designer

#### **Boston Centers for Youth & Families**

Marta Rivera, Commissioner
Annie Qin, Chief of Staff
Edward McGuire, Director of Operations
Shawn Webb, Regional Operations Manager
Sandy Holden, Public Information Manager

#### **Community Engagement Committee**

Paulette Durrett Mike Kozu Justis Porter Charles Gonsalves

Chris Bishop Randy Muhammed

Connie Forbes

Paulo De Barros

Ed Gaskin

Marcus Lewis

Anyonelis (Angie) Peguero

Khalid Mustafa



#### PROJECT SCHEDULE

#### **Community Input**

Study

**Early Phase Design** 

Technical Design

Construction

Move-in & Opening

9 months

6 months

24 months

Confirm site conditions

Confirm activities to determine spaces

Determine how the spaces fit and interact with the site

Develop overall interior and exterior design

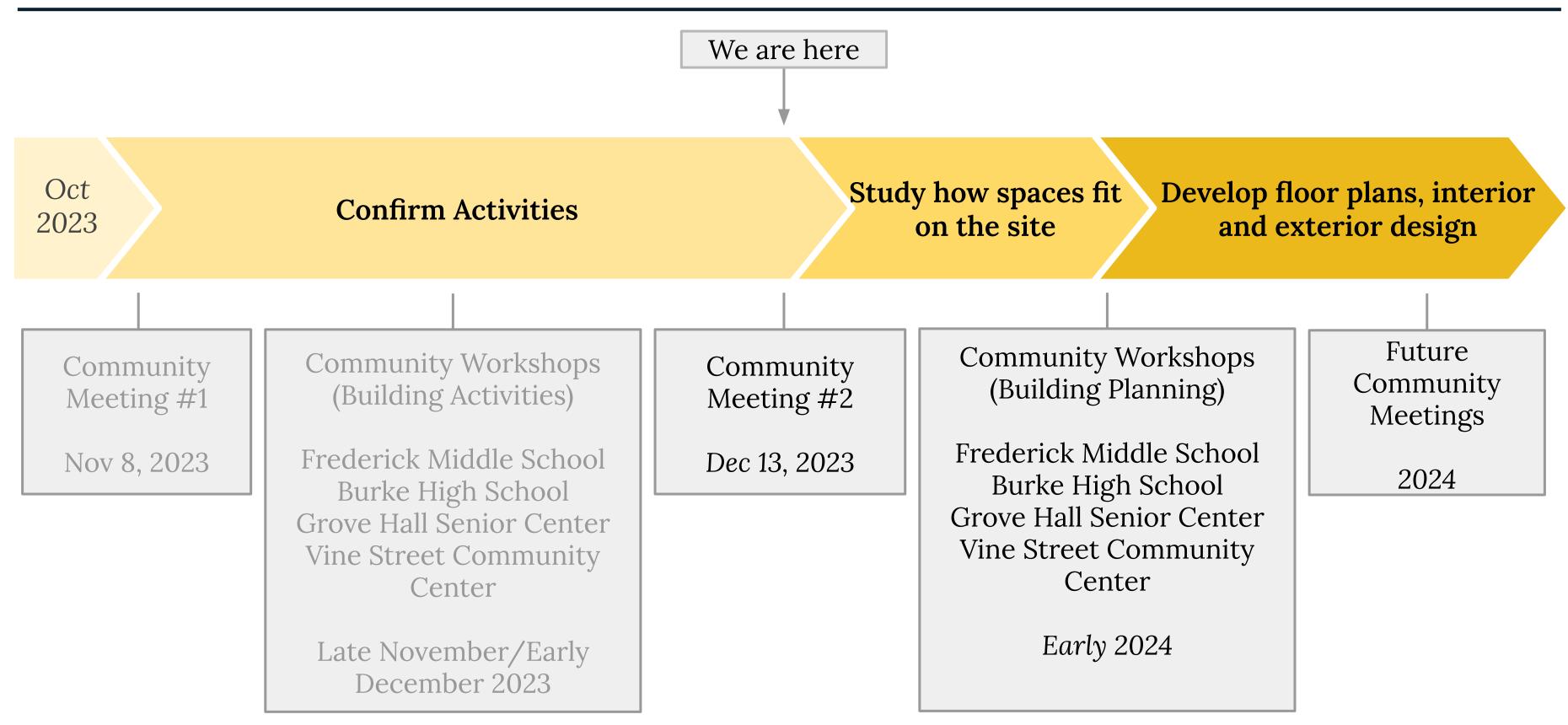
Set the sustainability goals for the project

Detailed development of building plans

Detailed coordination with consultants to develop building systems such as lighting, structure, hvac, etc.

Selection of materials

#### **COMMUNITY ENGAGEMENT**



# **BUILDING PROGRAM**





### **BCYF PROGRAM AREAS**

# **Community & Education**

Community room

Community kitchen

Classrooms

After-school program

Senior center

Teen center

#### Arts

Performance spaces

Recording studios

Art room

Makerspace/Tech Lab

# Fitness & Sports

Pool

Gym

Flexible Fitness Spaces

Cardio/Weights





#### **PUBLIC MEETING 1**

#### **Uses and Activities comments:**

Can green/open space be incorporated?

Look at Flagship Clubhouse located in Nubian Square as precedent

An indoor track would be fantastic!!

Can a steam room be incorporated?

Lockers are needed and will gender neutral changing spaces be provided?

Will there be job training on site?

Interest in rec sports league programming

Interest in stem and financial literacy program

Interest in intergenerational activities/programming



#### **COMMUNITY WORKSHOP GOALS & STRUCTURE**

#### Goals:

- 1. Understand and document the uses and activities that community members would like to have in the Grove Hall Community Center
- 2. Get input from a variety of age groups
- 3. Establish relationships with community members to advise us throughout the design

#### Structure:

Activity 1:

Posting pictures or text describing desired activities onto boards with space types

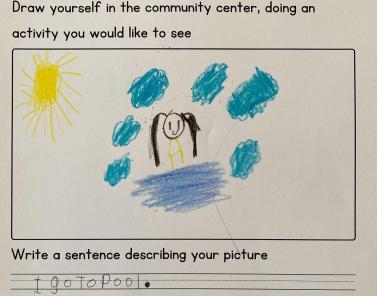
#### Activity 2:

Frederick, Burke and Vine Street: Assigning emojis to the posted activities

Senior Center: Discussing which activities should be closest to each other













#### FREDERICK PILOT MIDDLE SCHOOL WORKSHOP

Activities students were interested in:

**Pool:** Swim classes, water slide, hot tub, lifeguard classes, splash pad, water aerobics

**Gym & Fitness:** Basketball, roller skating, soccer, dance, volleyball, boxing

**Teen Center:** Gaming area, movie viewing room, beauty/cosmetology room, lounge area for relaxing or sleeping, teen nights, vending machines

**Arts & Maker Spaces:** 3D printing, recording studio, video/photo editing, sewing, drawing, pottery

**Meeting Room and Classrooms:** Cooking classes, place for tutoring and homework help, computer classes, medical training











### **BURKE HIGH SCHOOL WORKSHOP**

Activities students were interested in:

**Pool:** Swim classes, lifeguard classes, water aerobics, splash pad, water basketball, pool floaties

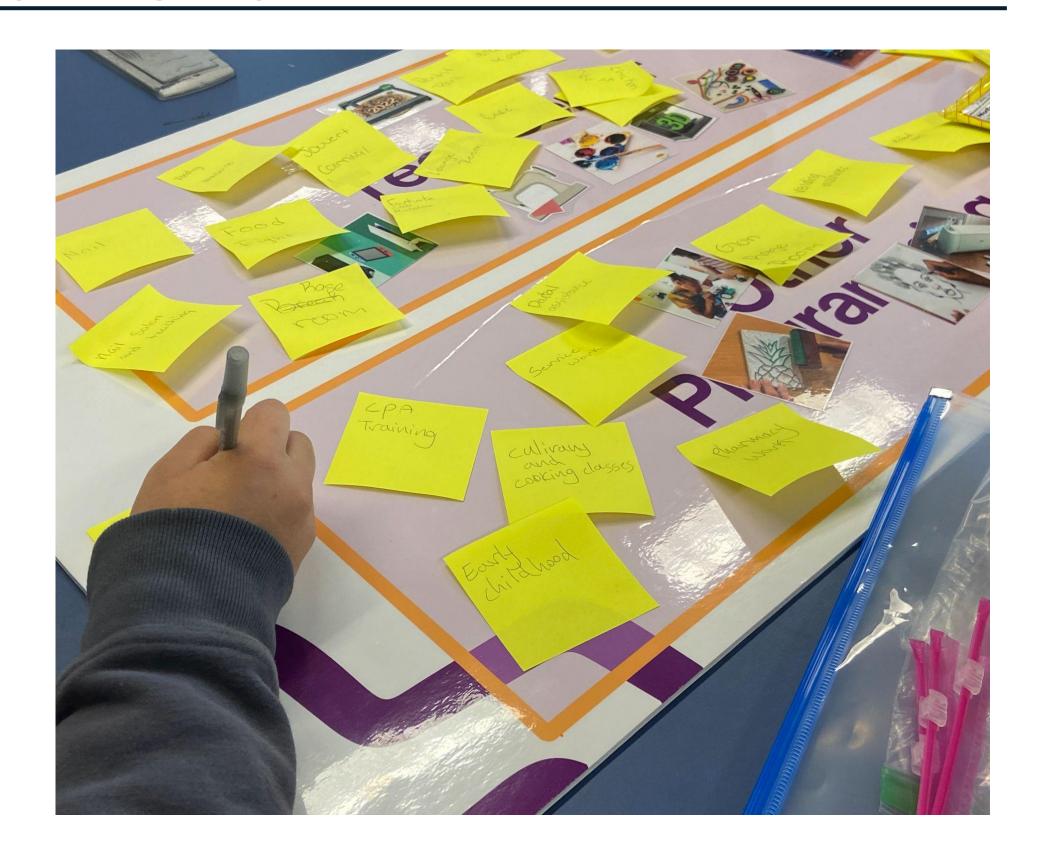
**Gym & Fitness:** Roller skating, basketball, indoor track, weight lifting, boxing, dance badminton, yoga, soccer

**Teen Center:** Food, gaming room, homework help/tutoring, lounge, free Wifi, ping pong, karaoke

**Arts & Maker Spaces:** Recording studio, videography/photography, sewing, robotics, 3D printing, jewelry making

Meeting Room and Classrooms: Hair/barber shop classes, nail technician classes, counseling/therapy, cooking classes, medical training, daycare

Outdoor Space: Seating, park







#### **GROVE HALL SENIOR CENTER WORKSHOP**

Activities seniors were interested in:

**Pool:** Swim classes (day and evening), water aerobics, seating at pool deck, locker and changing rooms, steam room and sauna

**Gym & Fitness:** Yoga, tai chi, indoor track, dance, cardio, weightlifting, badminton

**Senior Center:** Board games, computer room, movie screen, comfortable furniture, parking, private room for private conversations

**Arts & Maker Spaces:** Sewing, video editing, photography, jewelry making, drawing, 3D printing, general arts and crafts classes

Meeting Room and Classrooms: Teaching kitchen, language classes, public speaking, movies and film, adult education

Outdoor Space: Gardening, walking













#### VINE STREET COMMUNITY CENTER POP-UP

Activities community members were interested in:

**Pool:** Swim classes (adult and infant), splash pad, swim team, lifeguard classes

**Gym & Fitness:** Basketball, indoor track, dance, soccer, football, cardio, weight lifting, volleyball

**Teen Center:** Gaming consoles, ping pong, performances, recording studio, job search program

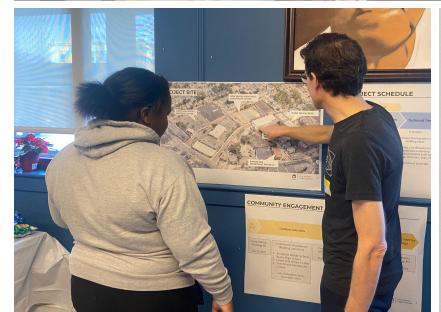
Senior Center: Senior book club

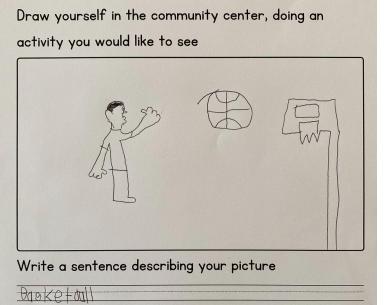
**Arts & Maker Spaces:** Recording studio, sewing class, laser cutter, painting

Meeting Room and Classrooms: Kids and adult cooking classes, gaming area

**Other Comments:** Community garden, good signage, programs for boys grades 6-12, basketball programming for all ages, evening and after school programming



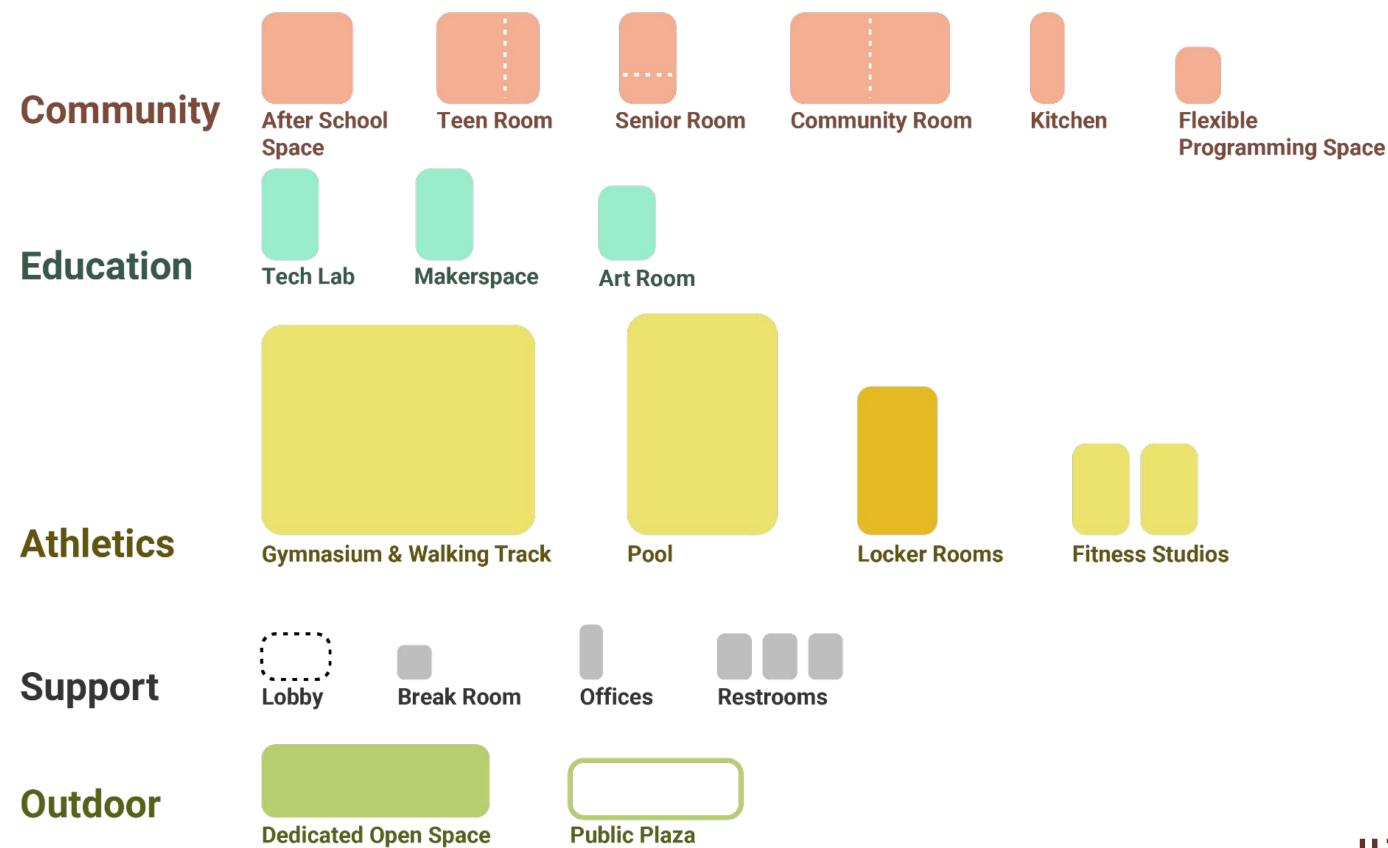








### **GRAPHIC BUILDING PROGRAM**



### **GRAPHIC BUILDING PROGRAM**

**Public Plaza** 



**Dedicated Open Space** 

# SITE ANALYSIS





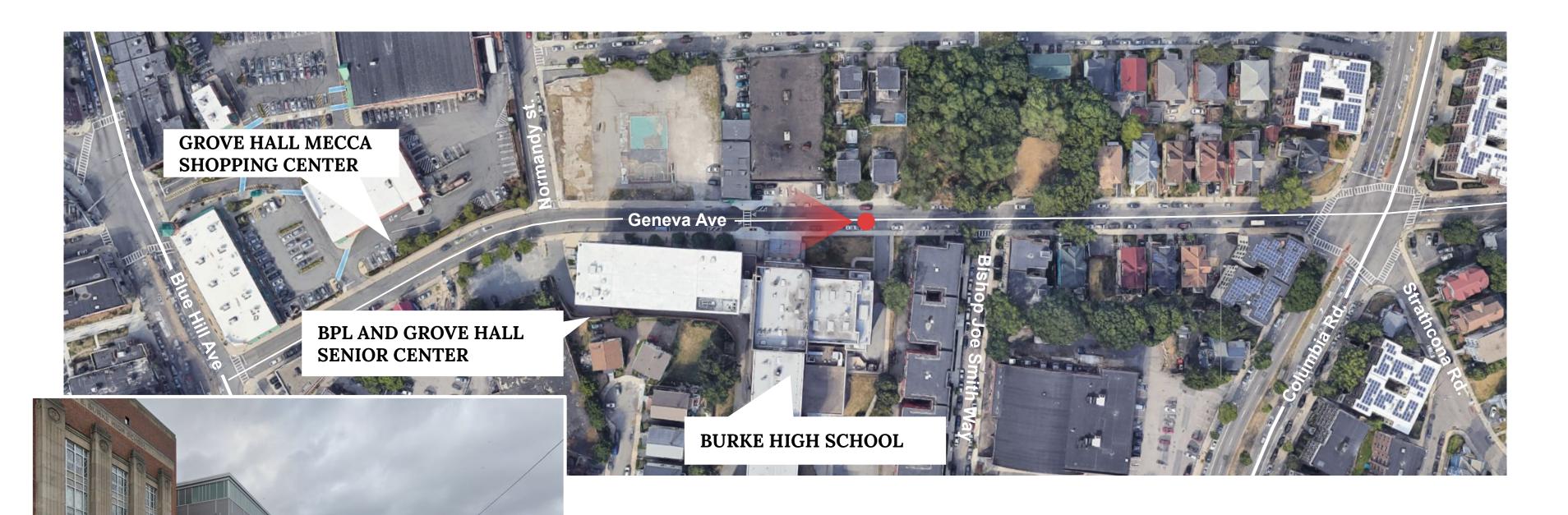


Geneva Ave.



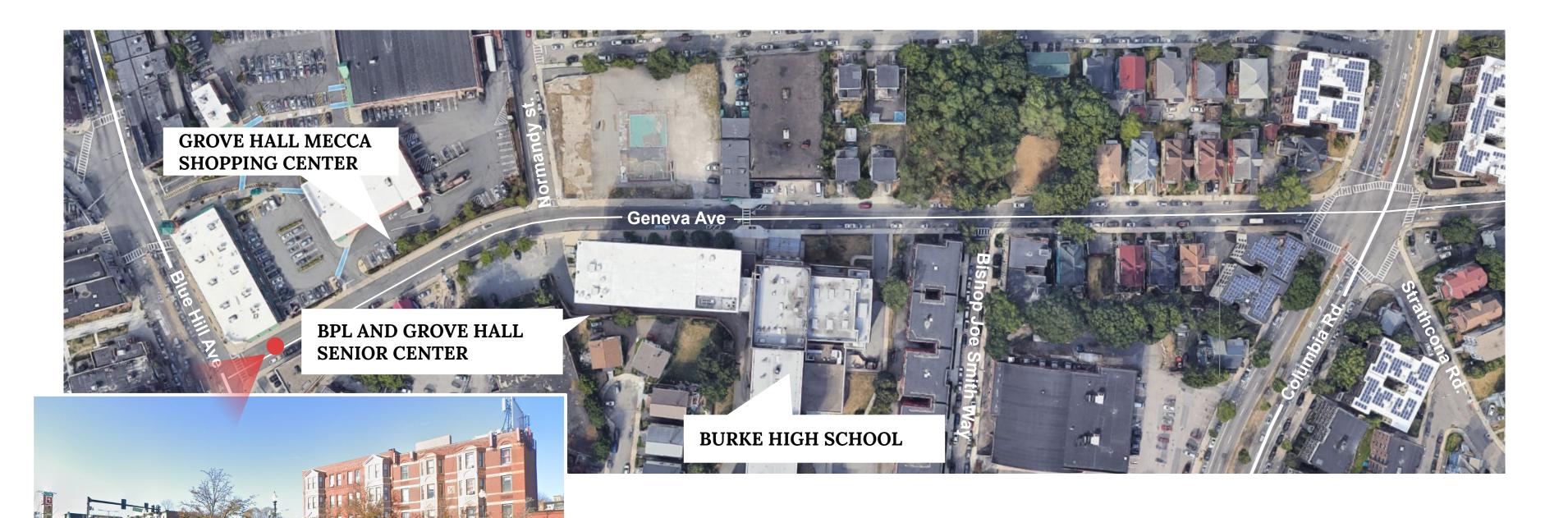












### SITE DIAGRAM





# **NEXT STEPS**



#### PROJECT SCHEDULE

#### **Community Input**

Study

**Early Phase Design** 

Technical Design

Construction

Move-in & Opening

9 months

6 months

24 months

Confirm site conditions

Confirm activities to determine spaces

Determine how the spaces fit and interact with the site

Develop overall interior and exterior design

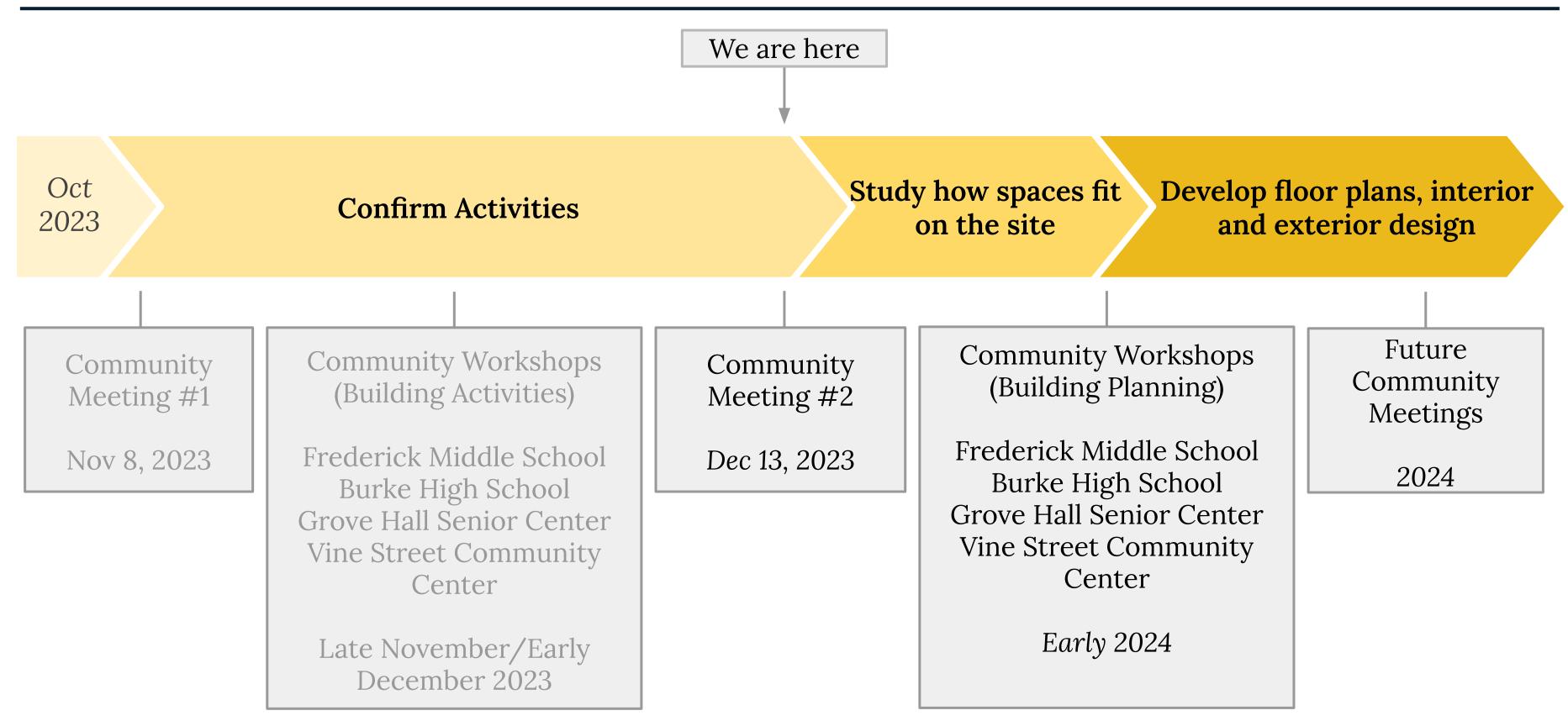
Set the sustainability goals for the project

Detailed development of building plans

Detailed coordination with consultants to develop building systems such as lighting, structure, hvac, etc.

Selection of materials

#### **COMMUNITY ENGAGEMENT**



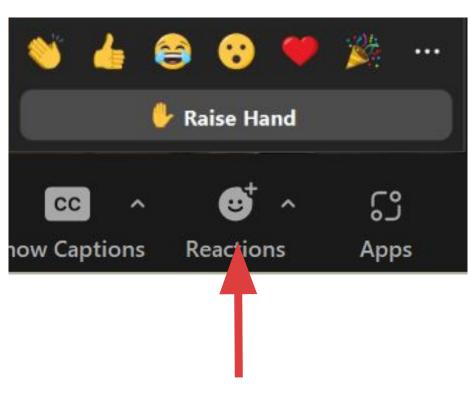
# **QUESTIONS & COMMENTS?**



### **QUESTIONS & ANSWERS**

For written comments or questions: Use the chat dialog box





To ask a question: Raise hand and wait to be called on

This meeting will be recorded and posted on the project website:

<u>Boston.gov/BCYF-Grove-Hall</u>

# THANK YOU!

